The Smartest Giant in Town Comprehension

Section A
1. What has the goat lost?
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3. What happened to the mice's home?
4. How did the fox's sleeping bag get wet?





Section B	
5. Who is George?	
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6. What did the new shop sell?	
7. Why was the giraffe crying?	
8. Why is the dog howling?	





Section C
9. What clothes did George buy?
10. What pattern was on the socks?
11. Why did George give away his scarf?
12. Why do the animals think George is kind?
The string as the artificial string solution





Section D
13. Is George the only giant in town? How do you know?
14. Why is a shoe a good choice for a new house?
15. What words rhyme in George's song?
16. Why is George upset?

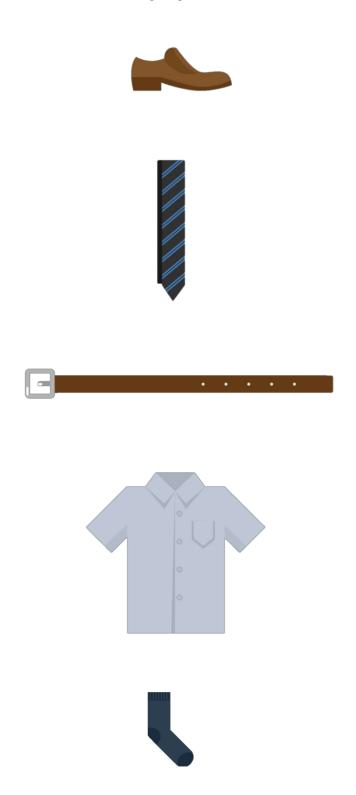




The Smartest Giant in Town Challenge Activity

Section A

What did George give each animal?





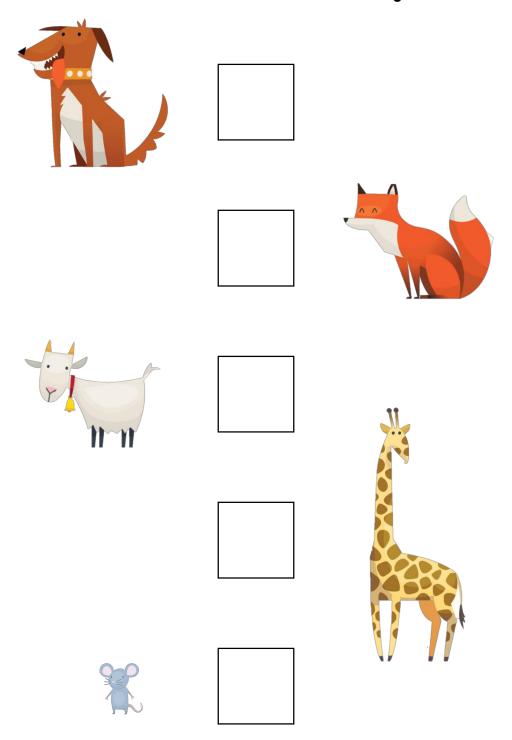




The Smartest Giant in Town Challenge Activity

Section B

Number the animals 1, 2, 3, 4 or 5 in the order George met them.



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The Smartest Giant in Town Challenge Activity

Section C

What excuse did George give to the giraffe when he gave him his scarf? Tick one.				
It was tickling my toes.	It didn't match my socks.			
	7			
It kept coming untucked.	It was giving me blisters.			

Section D

Some of these statements are true, and some are false; tick the correct column to sort them.

	True	False
George gave his belt to the dog.		
George gave his shirt to the giraffe.		
George gave his tie to the giraffe to use as a path.		
George gave his shirt to the goat to use as a sail for his boat.		

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