

How to catch a Dream

In the Chapter 'Dream catching' the BFG shows how he goes about his special job. Use this chapter and any other information you have read to write instructions about how to catch a dream. Then write instructions how to release it to a child. Remember to:

1. Use 'bossy' words such as 'put, place, slide, grab'
2. Use Time connectives such as First, Next, Then.



How to catch a Dream

1.

How to release a Dream

1.